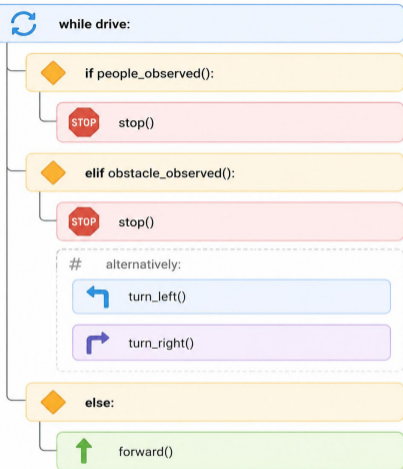


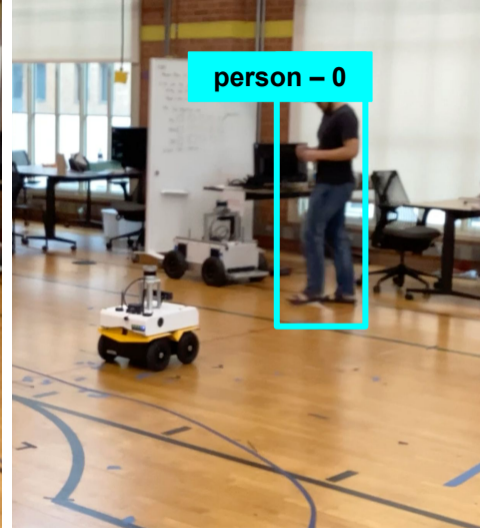
Plan Template



Skill: Drive



Move forward
`velocity_publisher(1,0)`

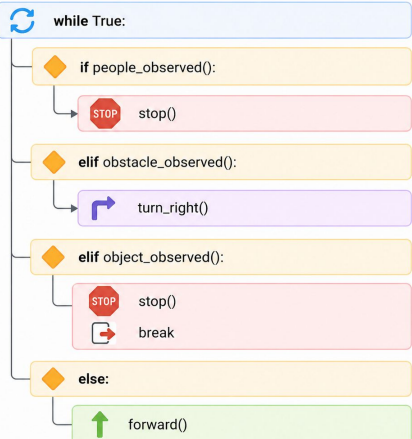


Yield to people
`velocity_publisher(0, 0)`

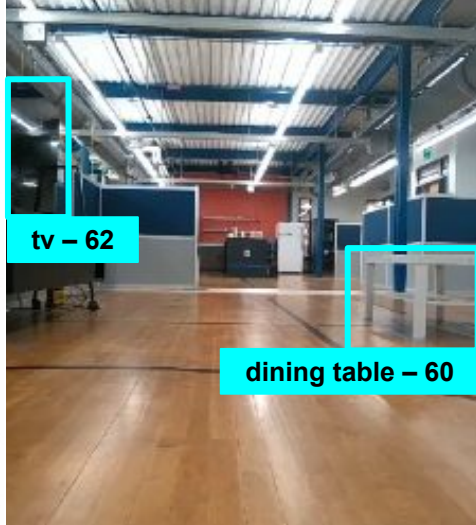


Turn left
`velocity_publisher(0,1)`

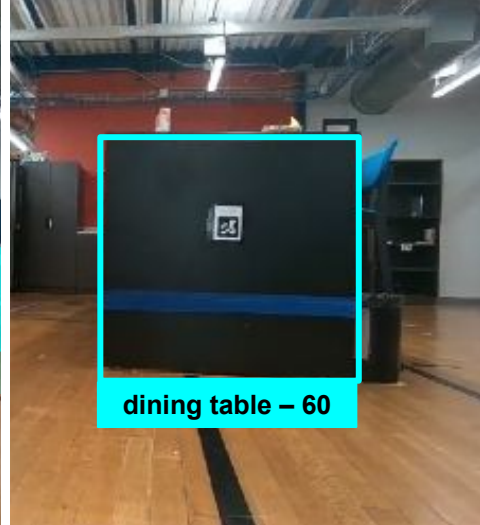
Plan Template



Skill: Find-Object



Path clear→forward
velocity_publisher(1,0)



Obstacle→turn right
velocity_publisher(0,-1)



Fridge found→stop
velocity_publisher(0, 0)

Plan Template



while True:

◆ if people_observed():

STOP stop()

◆ elif obstacle_observed()
or object_observed():

↻ turn_right()

◆ else:

↑ forward()

chair - 23

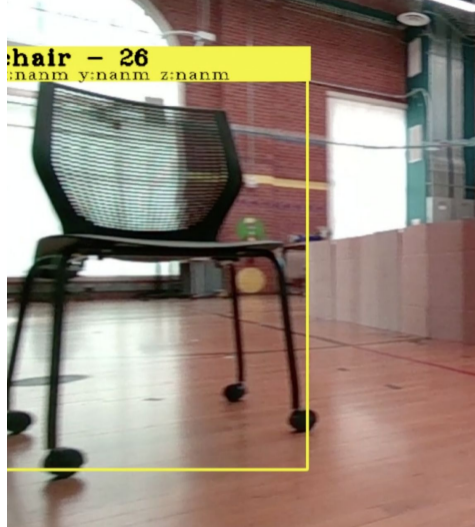
x:nanm y:nanm z:nanm



Chair→turn right
velocity_publisher(0,-1)

chair - 26

x:nanm y:nanm z:nanm



Chair→turn right
velocity_publisher(0,-1)



Path clear→forward
velocity_publisher(1, 0)